

place bets thereon, and in use one or each participant places a bet on one or more of the betting zones and a dealer deals from one or more packs of for the player and the dealer in a manner according to card game rules, on completion of a hand participants are paid according to winning bets made and according to the game rules.--

B1
card

[Rewrite claim 2 as follows:]

--2. (amended) The method according to claim 1 wherein the surface has one or more tie zones for participants to place bets thereon so that a winning bet takes place when the dealer hand and the player hand are tied.--

Rewrite claim 3 as follows:

Sub
C5

--3. (twice amended) The method according to claim 1 wherein said further betting zones including one or more prenomiated or paramount winning zones for the dealer and one or more prenomiated or paramount winning zones for the player.--

B2

[Rewrite claim 4 as follows:]

--4. (twice amended) The method according to claim 1 wherein the prenomiated winning hand is "Blackjack" in the game of that name.--

[Rewrite claim 5 as follows:]

B2
concl

--5. (twice amended) The method according to claim 1 wherein the playing surface is divided into sectors and each sector has one player betting zone, one dealer betting zone and a prenominated or paramount winning hand betting zone associated with each said player betting zone and dealer betting zone.--

Rewrite claim 6 as follows:

B3

--6. (amended) The method according to claim 5 wherein each said sector has one or more tie zones.--

Rewrite claim 7 as follows:

Sub
CG

B4

--7. (twice amended) The method according to claim 5 wherein a predetermined odd is allocated to each said tie zone and/or each said prenominated or paramount winning hand betting zones.--

[Rewrite claim 8 as follows:]

--8. (twice amended) The method according to claim 1 wherein the surface has a player card position and a dealer card position, and the cards for the player hand and the dealer hand are respectively placed in the player card position and the dealer card position.--

(Rewrite claim 9 as follows:)

--9. (twice amended) The method according to claim 1 wherein the cards including one or more sets of numbered cards, one or more sets of picture cards and at least one set of "Ace" cards, and each numbered card having a value from 2 to 10, each picture card being designated the value of 10, and each "Ace" card being selectively counted as the value of 1 or 11.--

B4

concl

Sub
C7

(Rewrite claim 10 as follows:)

--10. (twice amended) The method according to claim 1 wherein for the game rules a bet on one of the player betting zones or on one of the dealer betting zones is a winning bet when the player hand or the dealer hand has a cumulative card values closest to 21 or has a Blackjack; and a bet on one of said further betting zones associated with the player betting zones or the dealer zones is a winning bet when the player hand or the dealer hand has said preominated or paramount winning hand.--

Rewrite claim 11 as follows:

--11. (amended) The method according to claim 10 wherein a card is given to each said player hand and the dealer hand and the player hand must draw a card when its card value or cumulative card value is under 17; when the

B5

player hand having a Blackjack hand the player hand is either immediately declared a winning hand, or is declared a winning hand only if the dealer hand does not have a Blackjack hand; when the player hand having a cumulative card value exceeding 21 the dealer hand is either immediately declared a winning hand, or is required to draw a card at a time until having a cumulative card value of at least 17 and not exceeding 21.--

Rewrite claim 12 as follows:

--12. (twice amended) The method according to claim 10 wherein where both the player hand and the dealer hand have respectively cumulative card values exceeding 21 the hand having a value closest to 21 is declared the winning hand or alternatively a tie is declared.--

B6

[Rewrite claim 13 as follows:]

--13. (twice amended) The method according to claim 1 wherein the game is played at a game table or on an electronic medium including an interactive video and/or audio medium such as a television network, a computer network and any other suitable communications network.--